

## SecretIntelligenceService

### Project 15

Incarceration; power and fear

Brief : Simulation

It is the case that there are ethical implications and which we do acknowledge, therefore we have decided to describe Project 15 as theoretical, not an actual event, because what is speculative, especially that offered post-mortem, in whatever form, does own authenticity issues.

However, on that point and regarding Project 15, as it unfolds, it has to be stated that such distinction making between reality and speculation does become sufficiently blurred to be inapplicable.

Most are familiar with role-plays, where for the participants a resuming dynamic becomes very much different as the roles are defined. With Project 15 it will become apparent that there is little if anything to suggest to the participants (the players, if you like), that the circumstance is anything but real to them - the resulting effects they experience, equally those of the circumstance, the attendant condition, is real.

It is not real, but via defined roles and their requisite attributes it is the transformation of the owner of these attributes into a reality that offers facility to exploit them without censure.

This forms an integral part of the 'Counter-Terrorism Game' and includes more participants than belong to the Unit. The reason being is that such an opportunity offers the Unit the facility to study very powerfully felt dynamics among others and their concomitant behaviours and which do have a parallel in the wider societal frame.

Let's explain a little more:

## Game Simulation

There appeared in a London newspaper a certain advertisement;

*'Would you like to experience a real life Stalag - a prisoner of war camp, either as a guard or an inmate?'*

It is the case that a certain and varying perceptions already exist in the minds of people because of media accounts not only from recent history, but in the present time (ref; Camp Delta, black sites, though not restricted to these and so on).

Again, the important point is that to the participants, what begins as an 'adventure' almost immediately becomes something altogether different and the consequent opportunities and constraints are very severely felt.

So what of the reality that a person enters with, the connection to that reality? What replaces it? How and importantly, why? Some argue that the certainty one enters with cannot become replaced by fate, (one's succumbing to an enemy per se), no matter what the circumstance and mental and physical relation to that circumstance. We will see, because this is an important part.

What are the ramifications for the captive vis a vis the captor, and of course, eventually upon 'release', for PTSD? If indeed, the latter can apply to a simulation.

It has to be stated that selectivity in choice of participant was engaged, with regard to the 'advertisement'. It is interesting to hear those who exhibit bravado, display aggression; anti-social behaviors and so on - how they perceive such a situation which they know nothing at all about. Is it going to become an extension of their personalities, as such do tend to assume via experience?

Theoretically and though it can only distantly be recreated, (though not restricted to conferencing and simulation), when a person is taken to a destination that is unknown geographically, stripped, de-loused, their heads shaven, the effect is a severing of connection to one's former self. Add to this confusion the cold, the foreign speaking - screaming, armed guards and their snarling dogs, the separation into groups for work detail, the only possession given being a bowl and a pair of rubber shoes. Already it is easy to assume a change in progress via depersonalization, a massive assault upon dignity and fear of the unknown where one's death looms. The latter induced through there being no alternative but to view this as being something very unfortunate, quite literally tortuous that life had dealt.

How many are here? How many makeshift shacks with nothing but poorly constructed bunks inside. What of food?

There appears to be lots of things happening - the sounds of weapons being fired.

What of leadership through the quickly developing stages, does it become wholly the regard of the captor, if so what is the theoretical underpinning?

Regarding authenticity, what does a simulation offer with regard to the propensity toward the disregard of human life? One would assume that there is a distinction made via a simulated modality that is different than reality, after all there is not the sensible presence of odours, cold, real terror, in fact it is assumed that most responses to such are absent. Is there such a distinction and if not, why? What are the theoretical underpinnings for why?

A part of the discussion focusses on the fact of who most easily via unequivocal testimony and via historical fact have displayed very different traits despite the opportunistic circumstance. The British during WWII treated captives altogether differently than who then were the enemy.

Importantly, it has to be stated that as a nation this is a distinction regarding ourselves that we both cherish and applaud, while at the same time severely condemning those antithetical in this respect.

There are many implications that are highlighted via the subsequent discussion.

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