

Secret Intelligence Service

Room No. 15

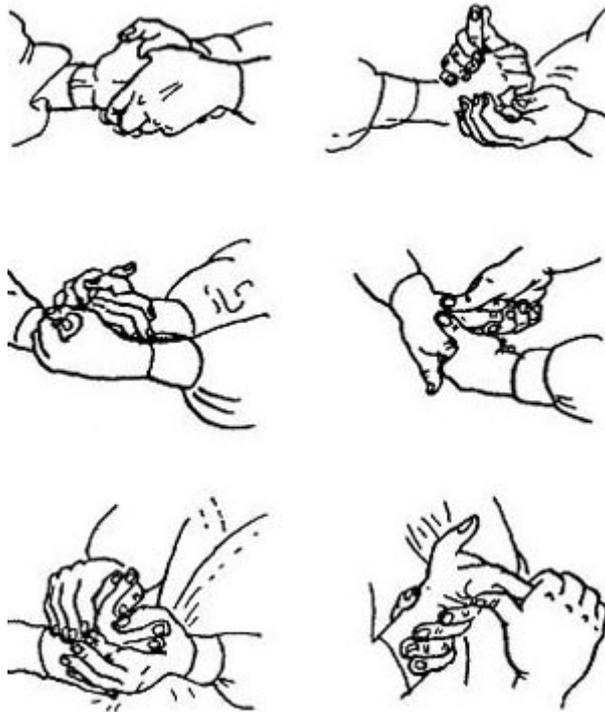
Operative Field Skills

(C-I)

Painful holds on fingers

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We note one important feature - can willingly bend our fingers only inside the palm of our hands. Any other path is extremely limited. This is what helps them to injure.



Immediately it should be noted that most of the techniques on the fingers do not break bones themselves. They are focused on ligament damage.

Wringing

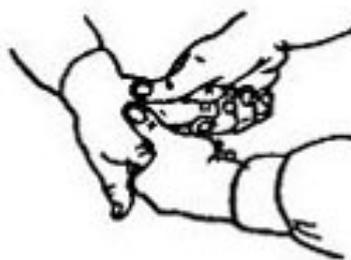
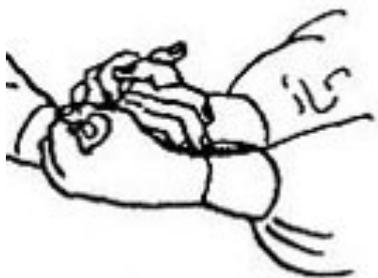
One of the easiest ways to damage the opponent's fingers is via twisting. Here, it certainly is not about how to handle each individual finger. It's simple. That opponent is in front of you and waving at your face, or pulling your hands, trying to grab your clothes. What to do? Quickly grab his/her fingers - the four that are longer, and twist them inside (if you caught the right - this will be counter-clockwise). Do not limit yourself to a single plane. For the world as a minimum is three-dimensional, even if the enemy is aware of it in the fullest sense. The main thing - to do things quickly

Grab the opponent's fingers and bend them into the strontium, in which they do not bend at all. If our goal - a traumatic impact, making it sharp and strong. If we only need to immobilize the opponent, the fingers can be a very convenient starting point for the transition of the effects on the other hand joints.

Jerk

In a situation similar to twisting, grab the opponent's fingers and pull sharply. The result of this exposure usually results in torn ligaments and a hell of a pain.

Another option - use elbow protection. That is, when the opponent tries to hit you right in the face - substitute under his/her fist elbow. The main thing - is to be able to catch the hand of the opponent. The fact that everything has worked, you will notice the quiet crunch and a loud cry. However, such can be done not only to the elbow.



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Adversitate. Custodi. Per Verum